



2024

# MBL Community/Rec Championships



## TOURNAMENT RULES

Note: These tournament rules and modifications are specific to this tournament. Unless otherwise mentioned, the rule modifications used in league play for each age division are in effect. The tournament directors have authority to make final decisions on any matter not addressed in the general league rules or the tournament rules, or under special circumstances.

### ZERO TOLERANCE RULE

There is zero tolerance for any arguments with umpires or between coaches, players and/or spectators. Umpires and tournament directors have the authority to remove coaches, players and spectators from the tournament site.

### TOURNAMENT FORMAT

\* Results of pool play games will determine seeding of teams into Championship/Consolation Brackets.

### SEEDING TIEBREAK PROCEDURE

1. Head-to-Head results (In a 3-way tie between 3 or more teams, this tiebreak is only applicable if all tied teams played each other an equal number of times)

2. Runs allowed in all pool games

3. Run differential in all pool games. (Max +/- 10 in a single game)

4. Coin toss

\* Note: In a tie between 3 or more teams, once one (or more) teams are removed from the original tie, the tiebreak process begins anew with Head-to-Head

### ROSTERS

\* Rosters should be on file with respective association directors prior to start of tournament. Changes to the submitted roster may occur in certain situations, if approved by tournament directors. Any adding of players due to injury or other extreme circumstances will be done solely in the spirit of filling a roster to avoid forfeit/cancellations and must be approved by tournament directors.

### GENERAL GAME RULES

\* Time limit on preliminary/pool games is **1.5 hours**. Time limit on bracket play games is **1:45**. No new inning may start after the time limit is reached, from time of first pitch. A new inning begins at the instant the third out of the previous half inning is recorded.

\* Home team for all games is determined by coin flip by umpire.

\* Pregame meeting with head coaches and umpire(s) is required before every game.

\* Pool games may end in a tie. Extra innings will not be played.

\* Umpires will keep a game card with score and pitching chart. Teams are advised to check with the umpire during and after the game, to ensure the info on the card is correct.

\* **Games may start early, if field is ready. Please arrive ahead of your scheduled game time.**

\* Same runs-per-inning rules as regular season (6 for 3<sup>rd</sup> Grade, 7 for 4-5<sup>th</sup> and 6-7-8<sup>th</sup> Grade). In the final inning, or if the time limit has elapsed, the runs-per-inning rule is not applicable.

\* 10-Run rule is in effect: 3.5/4 innings (3<sup>rd</sup> Grade and 4-5<sup>th</sup> Grade) | 4.5/5 innings (6-7-8<sup>th</sup> Grade)

### PITCHING RESTRICTIONS

\* **3 innings/game | 12 innings/tournament**

\* Penalty: The pitcher is not allowed to pitch anymore in the tournament, and the head coach is ejected from the game of infraction and the following game.

\* 1 pitch in an inning counts as an inning pitched.

\* Pitchers may re-enter as pitcher any time as long as they have not reached their pitching limit.

\* If a pitcher is removed as pitcher in the middle of an inning, that pitcher may not pitch again that same inning. They may return in a later inning.

\* Innings pitched will be recorded by the umpire and tournament HQ. Coaches – Please review the umpire's game card to ensure accuracy before the umpire leaves the field after the game.

### INCLEMENT WEATHER

In the event of bad weather, safety is of the highest concern. Tournament games may be delayed and rescheduled due to inclement weather. The tournament directors will communicate any changes to coaches.